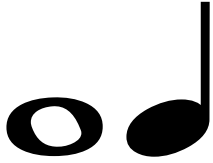
























Rhythm Roll...

How well do you know your note values?

		4		5
7		3		8
2	5			
7	3	4		
		2	8	6












Rhythm Roll...

How well do you know your note values?

5		8		
7	4	3		6
6	5			
7	8	2		
2		3	4	





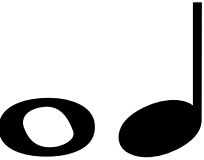







Rhythm Roll...

How well do you know your note values?

7	3	4		5
			7	8
2				
3		8	6	5
		2	4	6



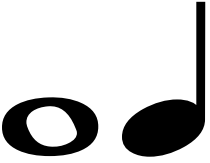








Rhythm Roll...

How well do you know your note values?

		5		5
7		3		8
			4	
6	3	4	7	2
2			8	



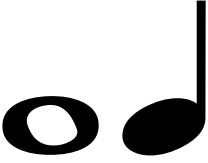
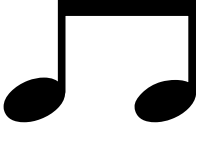





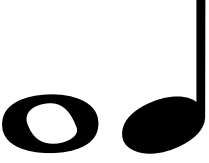


Rhythm Roll...

How well do you know your note values?

5		8		
7	4	3		6
6	5			
7	8	2		
2		3	4	

Rhythm Roll...

How well do you know your note values?

5		8		7
	4	3		2
	8			
6		4	5	3
7	2			

Rhythm Roll...

How well do you know your note values?

Supplies needed:

2 note value dice (includes whole note, half note, dotted half note, quarter note, quarter rest, 2 eighth notes), 1 regular numerical die (numbers 1-6), game boards, tokens

To play:

Each student is given a board and tokens. During a student's turn, he/she may choose to roll either the number die or the two note value dice. If a student decides to roll the number die, he/she locates the notes on the board that equal the number on the die and add a token to that square. If a student decides to roll the two note value dice, he/she adds up the total number of beats and places a token on the correct number on the game board.

To win:

The first player to get 5 in a row – horizontally, vertically or diagonally wins. The center fermata sign is a FREE space!

HAVE FUN!